

## **Session Outline**

## Discovering Pond Minibeasts (Early & First Levels)

## Curriculum for Excellence Experiences and Outcomes: SCN 1-01a, SCN 1-02a, SCN 2-14a, SOC 0-07a/1-07a, SOC 1-13b

All of our programmes encourage interdisciplinary study and support Health & Wellbeing, Numeracy and Literacy Experiences and Outcomes across learning.

Learning objectives	Session structure	Assessment for learning
Have fun working together.  First Level Describe and identify the habitat.  Name some common minibeasts.  Consider how some minibeasts are suited to their habitat.  Early Level Find out where minibeasts like to live.  Discover what's special about minibeasts.	Introduction General discussion about minibeasts to gain a better understanding of the group's knowledge. Identification of the basic requirements for survival shared by people, wildlife and plants (food, water, shelter, air, sunlight).  Session activities The children will describe and name the habitat. They will use special equipment to carefully capture and identify minibeasts living in the pond.  The children will discover what's special about the minibeasts we find and consider how they are suited to their habitat. We will find out who eats whom.  Plenary activity We will reinforce the children's learning by playing a minibeast survival game and acting out the life of a dragonfly, starting as an egg.	We will use games and activities to encourage children to reflect on their learning and enjoyment of the day.  Children will be given the opportunity to give feedback in a variety of ways.  Shared experiences, what did we see?
Before your visit	After your visit	Key vocabulary
Use the PowerPoint presentation on the website to introduce the visit with your class.  Look at pictures and names of some common minibeasts.	Give minibeasts a home at your school. Make a minibeast hotel, a bucket pond, create a log pile or plant some wild flowers to encourage minibeasts into your school grounds. For more guidance see the RSPB's 'How to' guides  Take part in our Wild Challenge	First Level Foodchain, carnivore, herbivore, omnivore, invertebrate, predator, prey, (micro)habitats.  Early Level Minibeast, hop, fly, crawl, creep, wiggle.