

Session Outline

Brilliant Birds (Early & First Levels)

Curriculum for Excellence Experiences and Outcomes: SCN 0-01a/1-01a, SCN 1-02a

All of our programmes encourage interdisciplinary study and support Health & Wellbeing, Numeracy and Literacy Experiences and Outcomes across learning.

Learning objectives	Session structure	Assessment for learning
Have fun working together. First Level Identify some birds and discover what is special about them. Identify some of the basic requirements of birds. Identify and name some sources of food. Early Level Find signs of birds and recognise where they like to live. Discover what is special about birds and that there are lots of different types.	Introduction General discussion about birds to gain a better understanding of the group's knowledge. Identification of the basic requirements for survival shared by people, wildlife and plants (food, water, shelter, air, sunlight). Session activities We'll look at the different features of birds including feathers, beak shapes and sizes, and feet. We will use singing birds and finger puppets to learn about bird song and behaviour. We will go on a nature discovery walk to see what and how many birds are out and about. The children will discover what's special about the birds we find. We will look at some beak shapes and sizes to determine what they eat. Plenary activity We will reinforce the children's learning by playing a bird survival game and by searching for natural foods that birds eat.	We will use games and activities to encourage children to reflect on their learning and enjoyment of the day. Children will be given the opportunity to give feedback in a variety of ways. Shared experiences, what did we see?
Before your visit	After your visit	Key vocabulary
Use the PowerPoint presentation on the website to introduce the visit with your class. Look at close up pictures of birds and their features.	Create a bird feeding area and record what you see. Compare how popular different food is. Take part in the RSPB's Big Schools Bird Watch or Wild Challenge.	First Level Herbivore, carnivore, omnivore, birds, song, call, seeds, fruit, plants, predator, prey, (micro)habitats. Early Level Bird, nest, song, feathers, feet, beak.