

Session Outline

Plant Detectives (First Level)

Curriculum for Excellence Experiences and Outcomes: SCN 0-01a, SCN 0-12a, SOC 0-07a/1-07a, SOC 0-08a

All of our programmes encourage interdisciplinary study and support Health & Wellbeing, Numeracy and Literacy Experiences and Outcomes across learning.

Learning objectives	Learning objectives	Learning objectives
Name the habitat and identify some common plants. Learn about basic plant structures and be able to name some of them. Identify some of the basic requirements of plants. Have fun exploring.	Introduction General discussion about plants to gain a better understanding of the group's knowledge. Identification of the basic requirements for survival shared by people, wildlife and plants (food, water, shelter, air, sunlight). Session activities We will go on a nature discovery walk to identify and record the plants they can find. The children will search for different structural parts of plants and learn what they are called and why they are important. We will play games to help us think about the importance of plant colour and smell. The children can make a collection of natural materials to take back to school. Plenary activity We will reinforce the children's learning by creating a plant using natural materials, making sure all of the structural parts are included	We will use games and activities to encourage children to reflect on their learning and enjoyment of the day. Children will be given the opportunity to give feedback in a variety of ways. Shared experiences, what did we see?
Before your visit	After your visit	Key vocabulary
Use the PowerPoint presentation on the website to introduce the visit with your class. Look at diagrams of the parts of a plant or a tree.	What can you find growing in your school grounds? Using hoops as a quadrat on the ground, how many different plants can you find? Make a chart of your findings. Take part in our Wild Challenge	Leaves, flower, petal, root, stem, microhabitat.